



HOLMER C E ACADEMY
SUBJECT OVERVIEW
Art and Design



EYFS: Development Matters

Expressive arts and design: Exploring and using media and materials	Expressive arts and design: Being Imaginative
<ul style="list-style-type: none">• Explores what happens when they mix colours.• Experiments to create different textures.• Understands that different media can be combined to create new effects.• Manipulates materials to achieve a planned effect.• Constructs with a purpose in mind, using a variety of resources.• Uses simple tools and techniques competently and appropriately.• Selects appropriate resources and adapts work where necessary.• Selects tools and techniques needed to shape, assemble and join materials they are using. <p><u>Early Learning Goal</u> They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<ul style="list-style-type: none">• Create simple representations of events, people and objects.• Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences.• Chooses particular colours to use for a purpose. <p><u>Early Learning Goal</u> Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.</p>

Statutory Content Coverage

Key Stage 1

Pupils should be taught:

- To use a range of materials creatively to design and make products
- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key Stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

- To create sketch books to record their observations and use them to review and revisit ideas
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (e.g. pencil, charcoal, paint, clay)
- About great artists, architects and designers in history.



LEARNING Journey

Art at Holmer Church of England Academy

